

Joystick required.

Programmed by Richard Leinfellner.

Graphics by Steve Brown.

Experience the breath-taking excitement of CAULDRON, an arcade-adventure game that sets a new standard in graphic realism.

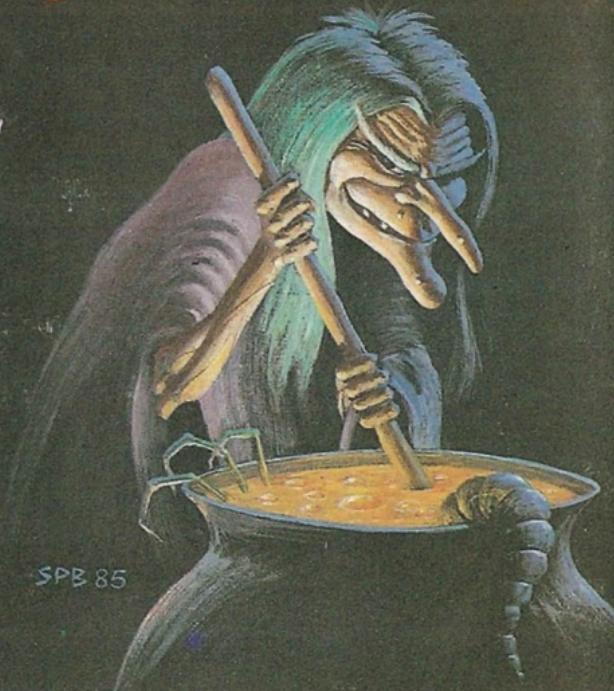
COMMODORE
64

CAULDRON

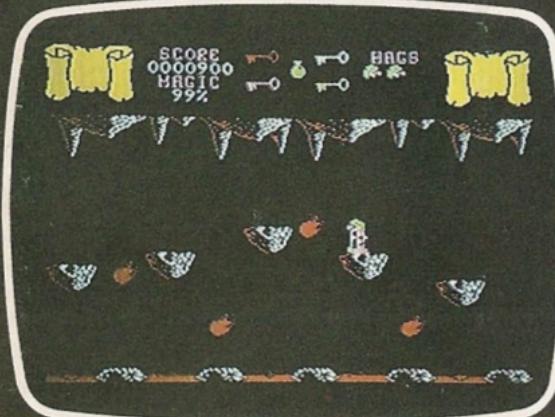
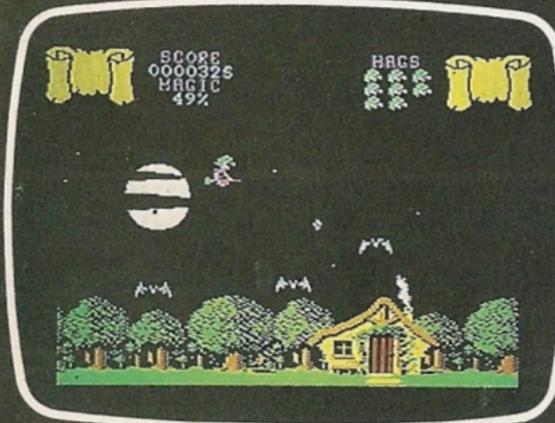


PALACE
software
PCC 1007

CAULDRON



COMMODORE 64



Actual screen shots from the Commodore 64.

Harken witches
Everywhere,
Take the challenge
If you dare—

Tomorrow night
Tis Halloween
When only one
Shall be Witch-Queen.

Six ingredients
Thou must take
and in the cauldron
Boil and bake—

Juice of toad,
Eye of newt,
Wing of bat and
Hemlock root,

Mouldy piece of
Splintered bone
Found from deep
In musty tomb,
Molten lava,
Cooled awhile,
Taken from the
Smoking Isle:

Then the spell
Shall be at hand
To rid the Pumpkin
From the land.

So load thy game
Without delay—
Shift/Run—Stop and
Then press Play: